## HoopSource - Event Regulations

## 1. Game Play (Leagues \& Tournaments):

a. Tournament Game Play Rules (TBA)
b. League Game Play Rules (TBA)
c. All other rule clarifications (NFHS STANDARD).
d. Specific events may have their own independent game play rules identified, this will be clearly stated on individual tournament web platforms, as well as in emails communicated to coaches/admins (Ex. Shot Clock addition, added timeouts, quarters vs. halves). These are unique circumstances that will be clearly communicated.

## 2. Game Tip-Off Start Time (Leagues \& Tournaments):

a. No game will tip-off before the scheduled start time. The only exception is if BOTH coaches agree to start early. Referees take note of this!
b. HoopSource event directors reserve the right to adjust any games if needed when it is in the best interest of the event.

## 3. Ball Size (Leagues \& Tournaments):

a. Grades $1^{\text {st }}-6^{\text {th }}$ will use an intermediate basketball (Size: 28.5).
aa. A "junior" or "mini" ball (Size: 27) can be used at the $1^{\text {st }} \& 2^{\text {nd }}$ Grade levels if both coaches agree (boys \& girls).
b. Grades $7^{\text {th }}$ - High School Boys will use a regulation basketball (Size: 29.5).
c. All girls divisions will use an intermediate basketball (Size: 28.5).

## 4. Roster Rules (Tournaments Only):

a. AN INDIVIDUAL PLAYER IS ONLY ALLOWED TO PLAY WITH ONE (1) SPECIFIED PROGRAM DURING EACH TOURNAMENT EVENT. IN CERTAIN EVENTS, YOU ARE ONLY ALLOWED TO PLAY ON ONE SPECIFIED ROSTER REGARDLESS OF PROGRAM (Example: Presidents' Day TOC).
b. All youth tournaments are "Grade Based."
c. No high school players are ever allowed to play "down" into a middle school age division.

## 5. Divisions Breakdown (Leagues \& Tournaments):

a. Division 1 - Elite
b. Division 2 - Competitive
c. Division 3 - Novice

* Contact HoopSource to find where your team/program best fits if you have questions.


## 6. Score Clock \& Game Score Sheet Keeping (Leagues \& Tournaments):

a. The Home team is to be responsible for the Game Score Sheet.
b. The Visitor team is to be responsible for the Score Clock.
c. Having "Game Score Sheets" done correctly is very important and we have found that allowing teams to manage this is more functional compared to other methods.
d. Please check your "Coaches Packet" for the additional score keeping bracelet. This person will not have to pay admission(s).
e. NOTE: All Game Score Sheets are Pre-Done (information filled in) by HoopSource Staff before each event with the exception of roster numbers \& names. We ask that teams write in roster numbers and names of their players before the tip-off of each game.

## 7. Home \& Away Designation (Leagues \& Tournaments):

a. The "First" Team listed within (Pool Play) match-ups is the HOME TEAM. The "Second" team listed is the VISITOR TEAM.
b. The "Top" Team listed within (Bracket Play) is the HOME TEAM. The "Bottom" team listed is the VISITOR TEAM.
c. It is suggested that the HOME TEAM wear "Light Colored Uniforms" \& the AWAY TEAM wear "Dark Colored Uniforms."

## 8. Admissions (Leagues \& Tournaments):

a. Certain events may charge a higher/lower price due to the value provided.
b. Important: All coaches MUST WEAR their "Coach's Bracelet" during the event.
bb. Any coach allowing unauthorized use of these credentials is subject to suspension.

## 9. Ejections, Suspensions, \& Disqualifications (Leagues \& Tournaments):

a. Tournaments: If a player/coach is ejected from two (2) games during a TOURNAMENT event, that player/coach will be suspended for the remainder of the tournament. Official's discretion is used in all ejections. HoopSource event directors will have final rulings on all decisions.
b. Leagues: If a player/coach is ejected from two (2) games during a LEAGUE event, that player/coach will be suspended the following weekend. After the suspension is served, that
player/coach will regain eligibility. Official's discretion is used in all ejections. HoopSource event directors will have final rulings on all decisions.
c. Any excessively poor behavior or physical/mental abuse may result in a complete "HoopSource Disqualification." This means a player/coach/spectator can be disqualified at any time for excessive poor behavior (this includes physical assault). A "HOOPSOURCE DISQUALIFICATION" is the event operator's decision ONLY. Please keep the players first, we are here to GROW THE GAME OF BASKETBALL IN A POSITIVE WAY!
d. HoopSource reserves the right to remove any SPECTATORS from viewing games if they are not complying within event standards.

## 10. Tie Breakers - Pool Play (Leagues \& Tournaments):

a. Determined by Head to Head match-ups first. $2^{\text {nd }}$ Tie Breaker: Min/Max Score Differential (+/20). $3^{\text {rd }}$ Tie Breaker: Overall score differential. $4^{\text {th }}$ Tie Breaker: Fewest defensive points allowed. Correct Game Sheets are very important for match-ups \& seedings. Following Pool Play Seeding will then occur when Brackets Exist.

## 11. Protests/Complaints (Leagues \& Tournaments):

a. All protests must be filed directly with HoopSource Basketball, LLC.
b. Tournament Director's rulings on all protests/complaints are Final.
c. Tournament Directors will not review film from a protested game.
d. All roster protests must be accompanied with a (\$150 Protest Fee). Any roster protest has to be completed before any game begins.
e. All complaints on game referees or coaches must be directed to your team's head coach, who can then contact HoopSource Basketball, LLC (See Terms \& Conditions).

## 12. Clarification/Notes (Leagues \& Tournaments):

a. IMPORTANT: HOOPSOURCE EVENT DIRECTORS WILL HAVE THE FINAL SAY REGARDING ANY EJECTIONS, DISPUTES, OR RULINGS!

